

Bowmanville Little Arrows Adventurer Club



est. 2014

Parent & Staff Handbook

**BOWMANVILLE SEVENTH – DAY ADVENTIST CHURCH
2850 Durham Hwy 2 East
Bowmanville, ON, L1C 3K5**



Dear Little Arrows Family,

We are excited that you have chosen to enroll your children in our Adventurer program. Our team is ready to support parents and caregivers in leading and encouraging their children in a growing, joyful love relationship with Jesus Christ.

The Adventurer Club was created to give children an opportunity to belong to an organized peer group. To join, children are invited to participate in various activities, which will improve their social skills. From the time children start school until they reach puberty, their need to be with and be accepted by their peer group is increasingly strong.

Each child is encouraged to participate in all activities and parents/guardians are given assignments along with their child. There are many age-challenging activities on the Adventurer menu. These range from games and outdoor activities to nature exploration and family camping, field trips and community service projects. A five level age-specific curriculum is used along with approximately 80 specialized award areas of crafts, nature, recreation, spiritual development and home arts.

The Adventurer Club involves children and their parents at our club sessions. Parent involvement in our club sessions provides wonderful opportunities for parents to participate in the learning experience.

We look forward to having you in our Adventurer Club! God is working!

Blessings,

Sharon Ennis
Club Director

David Haluska
Assistant Club Director

Philosophy of Adventurers

The Adventurer program was created to assist parents in their important responsibilities as a child's primary teachers and evangelizers. The program aims to strengthen the parent/child relationship and to further the child's development in spiritual, physical, mental, and social areas.

Through the Adventurer Program, the church, home, and school can work together with the parent to develop a mature, happy child. The church's greatest resource is our children; therefore, it is imperative that as a church we meet the challenge to provide a program for our children during their early, formative years.

We want right habits, thoughts, motives, dispositions, and attitudes to be established. The Wise Man wrote, "*Bring up a child in the way he should go, and when he is old he will not turn from it.*" Prov. 22:6 (NIV). This is more than a cliché—it is a scientific formula.

Objectives of Adventurers

The Adventurer Club provides fun and creative ways for children:

1. to develop a Christ-like character;
2. to experience the joy and satisfaction of doing things well;
3. to express their love for Jesus in a natural way;
4. to learn good sportsmanship and strengthen their ability to get along with others;
5. to discover their God-given abilities and to learn how to use them to benefit self and serve others;
6. to discover God's world;
7. to improve their understanding of what makes families strong;
8. to develop parental support for the training of children.

Adventurer Pledge and Law

PLEDGE

Because Jesus loves me, I will always do my best.

LAW

- Be obedient
- Be pure
- Be true
- Be kind
- Be respectful
- Be attentive
- Be helpful
- Be cheerful
- Be thoughtful
- Be reverent

Club Song



We are Adventurers
At home, at school, at play.
We are Adventurers
We're learning every day.
To be honest, kind, and true
To be like Jesus through and through,
We are Adventurers!



Adventurer Flag

The Adventurer Club has a flag, bearing the Adventurer's Club Emblem. The flag is flown at local and conference Adventurer sessions, programs and activities.



Club Membership Requirements

1. Children age 4 - 9 (JK to grade 4) are eligible for Adventurer membership.
2. Club activities include Adventurer awards, field trips, and regular club meetings. Before joining the club, the Adventurer & Parent must agree to participate and cooperate in these activities.
3. Members must be faithful in attendance **with their parents**. No drop-offs allowed.
4. The parents of the Adventurers must be willing to agree to and cooperate with the regulations and activities of the club. At times they may be asked to supply money and time to support their child's membership.
5. Adventurers should own and regularly wear complete Adventurer uniforms. They must come to meetings and club-sponsored events in full uniform, as advised by the club director.
6. Adventurers are expected to obey all regulations and instructions of the Adventurer staff.
7. Club members must be willing to participate in community service projects and outreach programs.
8. Adventurers must learn and live by the principles of the Adventurer Pledge and Law.
9. All parents are required to attend club sessions with their child. The Adventurer program aims to strengthen the parent/child relationship to further their child's development in spiritual, physical, mental and social areas. Through the Adventurer program, the church, home and school can work together with the parent to develop a mature, happy child. Parents are responsible for the safety and guidance of their child at all club sessions.

Bowmanville Little Arrows Adventurers Club

Annual Club Fees

There are annual club fee for the Adventurer year. Fees can be paid in installments, but need to be paid in full before the Little Arrows Induction Service.

Financial arrangements are to be made at the time of registration. We accept cash and cheques, payable to: "*Bowmanville Seventh-day Adventist Church*".

Registration fees will be used to finance the following:

- Club registration with the Ontario Conference of the Seventh-day Adventist Church
- Insurance for each registered staff and Adventurers
- Club and class insignias & honour badges
- Induction and Investiture supplies
- Any equipment that needs to be replaced
- Various fun club activities and field trips
- Type-B Shirt
- Club dues
- Scarf, slider & pins
- Class workbooks and materials

Club Meeting Schedule (bi-weekly)

Little Arrows Club operates from:

- October to June (during the school term months)
- Sundays: 10:00am - 12:00pm at Bowmanville Adventist Church
- Club meets same day and time with the Pathfinder Club.

Club Break Schedule

Little Arrows Club will break from sessions for:

- Christmas Break
- March Break
- Summer Break

Special Needs & Autism

Special needs is an umbrella underneath which a staggering array of diagnoses can be placed. Children with special needs may have mild learning disabilities or profound cognitive impairment. Autism, or autism spectrum disorder, refers to a range of conditions characterized by challenges with social skills, repetitive behaviours, speech and nonverbal communication, as well as by unique strengths and differences. Each family has different concerns. Parents will need to meet with the club director to help put in place appropriate goals and assistance for their child's club experience. It's important for families to work with the club staff/teachers to ensure the proper resources are in place to deal with a child's learning, social or behavioural challenges. Opportunities are available and the club will work with parents to help tailor the curriculum and club activities to better suit a child with special needs.

Fundraising

The club takes whatever opportunity it can to participate in fundraising ventures to offset the cost of registration fees, annual trips, family camp or other activities. All Adventurers are required to participate in fundraising events.

Adventurer Calendar

Parents and Adventurers will be given a Little Arrows Calendar at time of registration in September. The year will be quite busy for both Adventurers and leaders. If your child is unable to attend an event for any reason, please let us know so that we can adjust our records. Dates are subject to change throughout the club year.

Vulnerable Sector Check (Adult Volunteers/Counsellors/Staff)

It's the Ontario Conference's policy and thereby mandatory, that all staff & volunteers (16+) working with children is required to have a current Police Reference Check. This includes any activity by an individual that involves direct contact with children (i.e., Adventurer meetings and activities). In complying with this policy, it's necessary for all staff and volunteers to obtain a Vulnerable Sector Screening Program-Police Reference Check. Please see the Club Director for more information if you are interested in working with the club as a volunteer or staff members. Submit your receipt to club director to receive a full refund from your Vulnerable Sector Check.

Information

Little Arrows has staff and Adventurers living throughout the Clarington/Durham area. We ask that everyone provide an email address that is checked reasonably often (if you have one), or advise us if you require alternate means of receiving club information. If you change any contact details, including email address, mailing address and contact phone number, please let us know so that you don't miss out on any important information. Weekly newsletters are sent to parents every Thursdays.

Adventurer Uniform

The uniform makes the organization real and visible. It becomes emblematic and representative of an ideal, a standard. One of the ways to set up a standard and bring the members of an organization up to that standard is through the uniform. It should stimulate loyalty toward that standard by building morale and binding members into closer fellowship. It also appeals to those not already members to join. The uniform becomes a builder of club spirit. The uniform is always neat and clean. Because the Adventurer Ministry is valuable to each member, the uniform will be acquired and worn with enthusiasm.

Please refrain from wearing jewelry (earrings, studs, necklaces, bracelets), or loud nail polish while wearing the Type A and Type B uniforms. We are abiding to the standards of the Ontario Conference Pathfinder Ministry uniform requirements.

Uniforms **should not** be worn by non-members and when engaged in selling or solicitation for personal profit, or for commercial or political purposes. At any time or place when it's wearing discounts the organization or casts reflection upon the uniform, lowers its dignity and esteem, and makes it commonplace.

It's an Ontario Conference requirement that every member be in FULL Type-A dress uniform within 2 months of joining the club.

Type A 'dress' uniform should be worn on the following occasions:

- special programs (Adventurer Day, Induction, Investiture)
- any public gathering when any or all act as:
 - Ushers
 - Participants Parades or Marches
 - Greeters at church
 - Visiting Nursing Homes
 - Visitations
 - Distribution of Evangelism flyers
 - Distribution of food baskets
 - Other occasions as specified by Adventurer Club Director

Type-A 'dress' uniform for Adventurer boy and girl:

Girls

Navy blue pleated jumper
Scarf
Sash
Light blue long sleeve blouse
Navy blue tights
Black plain dress shoes (closed toe and heel)
No jewelry
Hair ornaments – only black or navy blue



Boys

Navy blue dress pants
Scarf
Sash
Light blue shirt with long sleeves
Navy blue plainsocks
Black plain dress shoes



Type A dress uniform for Instructor Women and Men

Women

Navy blue skirt (1 inch below knee)
Light blue blouse with long sleeves
Navy blue ladies tie
Scarf
Sash
Black plain flat shoes closed heels and toes (block heels no more than 1 inch, no thin heels)
Black belt, no ornaments
Black or navy blue sheer stockings
No jewelry (this is a standard uniform requirement from the Ontario Conference)

Men

Navy blue dress pants
Light blue shirt with long sleeves and regular collar
Navy blue tie
Black dress shoes
Black belt
Adventurer Burgundy scarf for non-Master Guides
Adventurer Master Guide scarf for Master Guides

Sash Insignias Placement:

- Adventurer **awards** worn on **front** of sash
- Little Lamb **stars** worn on **back** of sash
- Eager Beaver **chips** worn on **back** of sash
- Adventurer pins top of the sash, in a single row

Type B ‘field’ Uniform:

The field uniform is used during club sessions, and on camp-outs. Type-B uniform is a yellow T-shirt with the club’s logo and name on it. The Adventurers may wear jeans or dark bottom pants and running shoes so that they may be ready for any activity. Your Type-B t-shirt is part of your club registration.

WHAT TO WEAR?

On the club yearly calendar you will see under “Uniform Type” what your child will need to wear for the day session. For example:

<p>Type A: wear the blue club dress uniform</p> 	<p>Type B: wear the yellow club t-shirt</p> 
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Type AB: required to wear both uniform for the day, depending on the event. (i.e. wear Type B for the club session and later wear Type A for an outreach event.)

Club Inspection

Our club inspections are throughout the club year. They are conducted by our Adventurers Coordinators from the Ontario Conference of Seventh-day Adventists. The coordinators inspect the following:

- dress uniform is neat
- sash awards, chips and stars are placed properly on sash
- insignias on sleeves are sewn properly according to standards

When you receive your child’s blue Type A shirt, you will also be given the club insignias to sew onto the sleeves. Please follow these measurements in the diagram below for sewing on all the insignias correctly.

Adventurer Curriculum

The Adventurer curriculum is divided into four levels.

- The **Little Lamb** level is designed for JK (4 years old)
- The **Eager Beaver** level is designed for SK (5 years old)
- The **Busy Bee** level is designed for first-graders. (6 years old)
- The **Sunbeam** level for second-graders. (7 years old)
- The **Builder** for third-graders (8 years old)
- The **Helping Hand** level for fourth-graders. (9 years old)

Each level builds on the levels which came before it and is especially designed to interest, challenge, and provide successful experiences for children of that grade level.

Induction Service

The Induction is a special Adventurer service during which club members and their parents are formally dedicated to the Lord. Each child is to have a part in the service, although not all may have speaking parts. Family members and other interested people are invited to attend.

Staff Induction: We always encourage Adventurer parents to become full fledged instructors of our club. When a parent is “inducted”, they have attained complete status of a staff member to our club, as an Instructor and Leader. They will wear the full Type-A uniform, club insignias, club stars/chips/awards for their sash. They will also be covered by our club insurance just as the other Adventurer children. We kindly encourage inducted staff members to pay registration fees to help off-set the costs their supplies.

An Induction service is held within two months from the time the club has started.

Investiture Service

The Adventurers Investiture Service is the annual service where Little Lamb to Helping Hand for Adventurers pins and awards are presented. Investiture is usually held at the end of the Adventurer year when Adventurers have had a chance to finish their class work. **Inducted staff** members will also be presented of the awards they have taught for the club year.

When An Adventurer Terminates Their Membership

It is always sad to see one of our members leave the club. When an Adventurer has decided to terminate their membership or is not planning on returning the following year, they will have to turn in various pieces to the Club Director. All insignias & scarves are the property of the club. The Adventurer may wish keep all other uniform pieces, in case they want to rejoin or join another club.

Also an Adventurer who leaves a club can choose to donate their uniform pieces back to the club to help future members. (i.e., shirt, jumper)

The following **(6) mandatory pieces** that will be returned to the club are as follows:

Club name patch



Adventurer Scarf



Conference patch



Adventurer Slide



Adventurer Triangle



Adventurer World Patch



Helping Hand transfer to Pathfinders

All insignias & scarves are the property of the club and therefore will have to turn in various pieces to the Club Director. The Adventurer may choose to donate their uniform to the club to help future club members.

Please use these uniform specifications when sewing on your club patches and insignias.

